

RESILIENCE + CREATIVITY

Resilience and Creativity is a series of dialogues and workshops about practice and approaches to working that sits alongside and expands on studio tutorials, group crits and online workshops.

ABOUT PRACTICE: CONVERSATIONS

Conversations and discussions between two practitioners: In these discussions two staff members will speak about general ideas of practice and making, studio vs. non-studio practice, and responses to the pandemic.

Duration: max 1 hour, followed by Q&As

Time: 10-11 AM, **Zoom link** send out the day before.
(Please check dates as days may vary).

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| 08/03/21 | Irene Brown and Judith King Site Specific Practices/ Blue Sky Projects |
| 16/03/21 | Giles Bailey and Chris Jones The Process and the Studio (a short studio visit). |
| 22/03/21 | Christian Mieves and Jane Millican About ideas of starting, making and finishing work, and going back. |
| 29/04/21 | Neil Bromwich and Jo Coupe Out of the White Cube. |
| 14/05/21 | Uta Kogelsberger and Catrin Huber NEW DATE Expanded Field / Working beyond the Gallery Walls. |
| 17/05/21 | Jane Wilson and Rachel Maclean Practice Conversations |

RESILIENCE WORKSHOPS

This programme offers a series of six bite size sessions that introduce thinking, tools and strategies on a range of topics to help with motivation, planning and time management to build resilience and avoid feeling overwhelmed. Each week a short presentation and group discussion, will be followed by individual trouble shooting sessions to consider issues covered by the workshops. Every Weds, 10.30-11.10 am, followed by six 20 minute trouble shooting sessions, that can be booked on a first come first served basis by emailing catherine.bertola@newcastle.ac.uk

Weds 10 March

Understanding the creative process

A brief introduction to the Gestalt theory of the creative process, understanding the different stages of creativity and being able to locate where you are in the cycle. Can help you to make sense of what you are doing, how you are feeling and what you need to do to move forward.

Book your place: <https://www.eventbrite.co.uk/e/144239342757>

Weds 17 March

Setting achievable goals

Having a clear aim is really important. A clear goal doesn't mean you have to know what things will end up looking like it's more like a direction of travel. This session will introduce a process used in coaching to identify goals and how to develop a plan on how to get there.

Book your place: <https://www.eventbrite.co.uk/e/144242279541>

Weds 24 March

Structuring and managing time

It's difficult to be productive if you have no sense of structure. This session will look at a number of ways to create a structure that works for you, and your circumstances and working rhythm.

Book your place: <https://www.eventbrite.co.uk/e/144244606501>

Weds 31 March

Prioritising

The number one mistake that ruins productivity is setting your priorities wrong, this workshop will look at tools such as the Eisenhower Matrix and Kanban work flow management system, to help prioritise tasks by identifying and focusing on the most important things.

Book your place: <https://www.eventbrite.co.uk/e/144245340697>

Weds 7 April

Planning

As the end of Semester approaches, how can you use planning strategies to be nimble and responsive to stay focussed on what you are trying to achieve?

Book your place: <https://www.eventbrite.co.uk/e/144245946509>

Weds 14 April

Identifying barriers

We all get stuck from time to time, not sure how to move forward and sometimes things don't go to plan and throw us off course. This workshop will draw on coaching practices to offer ways to identify the internal and external barriers, and how you can find ways to step round them.

Book your place: <https://www.eventbrite.co.uk/e/144246397859>

Troubleshooting sessions, Weds 22 April, 29 April and 5 May, 10.30am-1pm. 8 x 20 min bookable trouble shooting sessions.

TECHNICAL WORKSHOPS

Blender

This is a practice-based introduction to Blender which gives you the opportunity to familiarise yourself with the software with a focus on modelling and sculpting. No pre-experience required. The workshop will include: navigating the basic user interface; adding and editing an object; using the modifiers and materials tab, camera controls, lighting, rendering and exporting. The workshop will be led by Claire Breach.

Next Workshop: 19 March 2021 [Click here.](#)

Please see details on the Fine Art Community Board workshop section.

SketchUp

This is a practice-based introduction to SketchUp which gives you an opportunity to familiarise yourself with the programme. No pre-experience required. Tasks as part of the workshop will include setting up a document; setting up a basic space/environment; positioning of an object; displaying the object from different angles. The workshop will be led by Merlyn Bradshaw.

Next workshop: Fri, 26 March, 12.30 PM [Book here](#)

Please see details on the Fine Art Community Board workshop section.

Technical Support

Regular Drop-In Sessions and 1-2-1 Technical Support

Mick Hedley, DM Technician

Drop In sessions: Tuesdays, 9am – 1pm.

Zoom: 493 179 4613 Passcode: digital

Email: m.a.hedley@newcastle.ac.uk

FINE ART NEWCASTLE

