

Technologies to support students as partners in teaching and learning

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Today's outline

Event Movement and Bootlegger

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|-------------|--|
| 12:00-12:30 | Working Lunch: Introduction,
Co-design using Event Movement (20mins
with discussion) |
| 12:30-12:40 | Break/Bootlegger Setup |
| 12:40-13:40 | Hands-on: Bootlegger for creating learning
resources |
| 13:40-13:50 | Close |

Event Movement Co-designing the curriculum

Propose

- Suggest a topic to learn about
- Gather support

Discuss

- Discuss details about the topic

Finalize

- Present a final plan based on the discussions

<https://eventmovement.co.uk/>

Event Movement Co-designing the curriculum

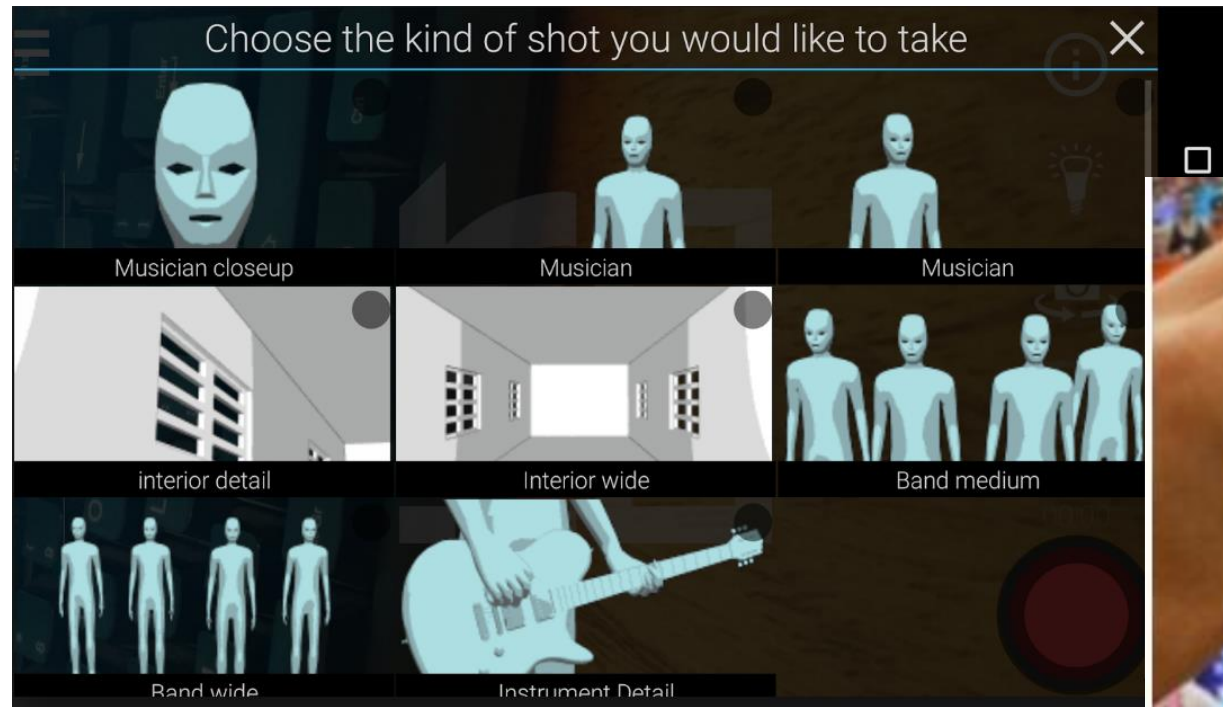
<https://www.youtube.com/watch?v=KcecKo1qnUM&feature=youtu.be>

Event Movement Lessons learned

- Co-design part, rather than the whole.
- Should contributions be part of assessment or not?
- Structured engagement through workshops worked better.
- We have many plans for improvement

<https://eventmovement.co.uk/>

Bootlegger



Bootlegger in
education
Usage scenarios

- Students as participants in
 - teacher development
 - tutorial video content creation

Bootlegger: workflow

<https://bootlegger.tv>

Make a shoot

Invite crew

Bootlegger App

Sign up to a shoot

Take videos

Upload videos

Edit

Publish

Bootlegger: Hands on

- Work in groups
- Create a shoot per group
- Take 2-3 short shots
- Upload at least two of them
- Edit clips
- Share the final video